# Law of the Jungle in a Linear Network

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## Introduction

- ► Congestion control
  - Avoidance of packet loss
  - ► Adaptation of the throughput according to packet loss

## Introduction

- ► Congestion control
  - Avoidance of packet loss
  - Adaptation of the throughput according to packet loss
- ► No Congestion control
  - ► No avoidance of packet loss
  - ► Sources send at their maximum rate: the access rate
  - Recovery mechanism from packet loss (source coding)

Is that sustainable? Is there any congestion collapse?

#### Law of the Jungle

#### Stability of a linear network

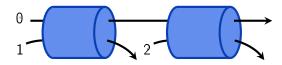
Theorem of anarchy

## Flow Model

Congestion control model introduced by **Massoulié and Roberts** in 2000.

- ► Network modeled at a flow level, not a packet level
- ► Flows are going in the network like a fluid
- Users divided in classes to model heterogeneity of the traffic
- ► Dynamic traffic
- ► Resource allocation determined by congestion policy

#### Linear Network



- ► Two links of capacity 1
- ► 3 classes of flows
  - $\blacktriangleright$  Class 0 going through both links with access rate 1
  - Class 1 going through link 1 with access rate 1
  - Class 2 going through link 2 with access rate a
- Flow generation rates:  $\lambda_i$  (flows/sec)
- Flow size rates:  $\mu_i$  (bits<sup>-1</sup>)
- Traffic intensities:  $\rho_i = \lambda_i / \mu_i$  (bits/sec)

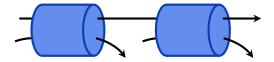
#### Congestion control

- Bandwidth allocation determined by Congestion control algorithm
- ► Input rate is equal to output rate
- Well studied examples: α-fair allocations (proportional fairness, max-min fairness) (Mo and Walrand 2000)

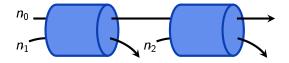
#### No congestion control

- ► Sources send at their maximum rate in the network
- Bandwidth allocation determined by buffer policy in the routers
- Output rate is different of input rate
- ► Fair policy: Fair Dropping (Shenker et al 98)
- ► Simplest policy: Tail Dropping (Law of the Jungle)

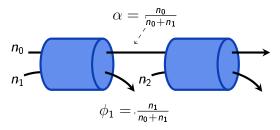
- ► Sources send at their maximum rate
- ► At each link, output rates are proportional to input rates



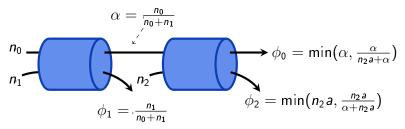
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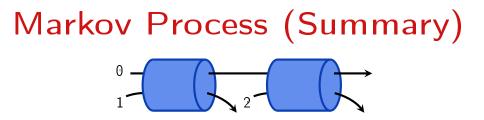


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We study the Markov process describing the number of flows in each class:

$$(N_0(t), N_1(t), N_2(t))$$

with transition rates :

$$n \mapsto n + e_i : \lambda_i$$
  
 $n \mapsto n - e_i : \mu_i \phi_i(n)$ 

## Performance metrics

- ► Mean flow response time
  - Ergodicity condition
- ► Optimal performance
  - ► The network can be stabilized if and only if

$$\forall I \sum_{i: l \in r_i} \rho_i < C_l$$

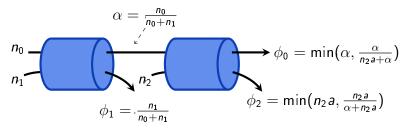
- α-fair policies are optimal (Bonald and Massoulié 2001, de Veciana et al 2001)
- ► Fair dropping is optimal (Bonald et al 2009)
- Tail Dropping is not optimal

Law of the Jungle

#### Stability of a linear network

Theorem of anarchy

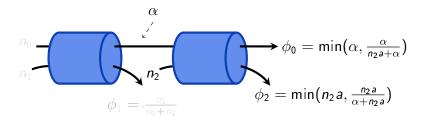
### Stability of class 2



We have  $0 \le \alpha \le 1$ . Thus, class 2 is stable if  $\rho_2 < 1$  and transient if  $\rho_2 > 1$  whatever the conditions on 0 and 1. Now, we suppose that

$$ho_2 < 1$$

### Stability of class 2



We freeze the number of flows in classes 0 and 1 and then  $\alpha$ . There is a stationary distribution  $\pi^{\alpha}$  for class 2. We then define the averaged throughput of class 0:

$$\bar{\phi}_0(\alpha) = \sum_{n_2 \in \mathbb{N}} \pi^{\alpha}(n_2) \min\left(\alpha, \frac{\alpha}{n_2 a + \alpha}\right)$$

### Fluid limit of the system

Class 2 is stable, so there is no need to scale it! We perform the scaling only on classes 0 and 1:

$$(N_0(0), N_1(0)) = n_k, \quad \lim_{k \to \infty} \|n_k\| = \infty,$$
  
 $\lim_{k \to \infty} \frac{1}{\|n_k\|} (N_0(\|n_k\|t), N_1(\|n_k\|t)) \stackrel{d}{=} (z_0(t), z_1(t))$ 

and  $(z_0(t), z_1(t))$  satisfies:

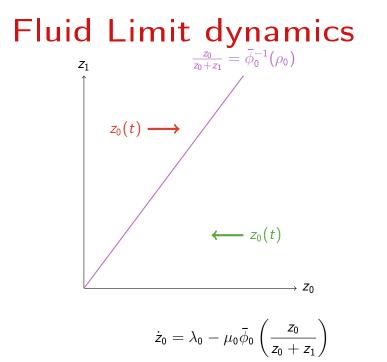
$$egin{split} \dot{z}_0(t) &= \lambda_0 - \mu_0 ar{\phi}_0 \left( rac{z_0(t)}{z_0(t) + z_1(t)} 
ight) \ \dot{z}_1(t) &= \lambda_1 - \mu_1 rac{z_1(t)}{z_0(t) + z_1(t)} \end{split}$$

The proof is similar to the one of **Hunt and Kurtz** in 1994 about Loss Networks.

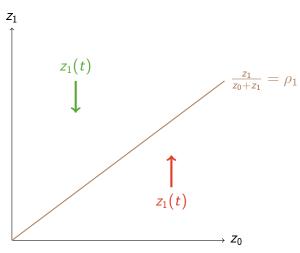
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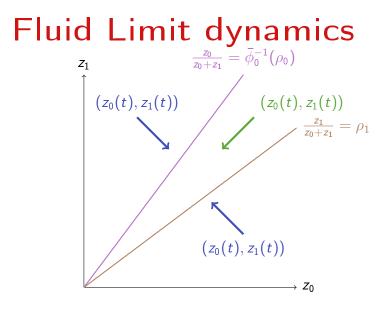
There is a separation of time scale between the fluid limit  $(z_0, z_1)$  and class 2: class 2 is always at equilibrium and there is an averaging on class 2 for fluid limit  $z_0$ .



## Fluid Limit dynamics

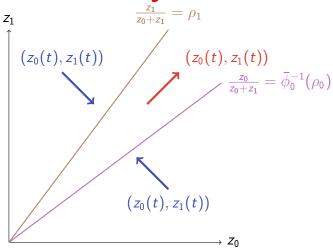


$$\dot{z}_1 = \lambda_1 - \mu_1 \frac{z_1}{z_0 + z_1}$$



 $ho_{\mathsf{0}} < ar{\phi}_{\mathsf{0}}(1ho_1)$ 

#### Fluid Limit dynamics



 $ho_{0}>ar{\phi}_{0}(1ho_{1})$ 

## **Stability Conditions**

The exact conditions for stability under the Law of the Jungle are:

$$egin{aligned} & 
ho_1 < 1, & 
ho_2 < 1, \ & 
ho_0 < ar{\phi}_0 (1 - 
ho_1) \end{aligned}$$

The optimal stability conditions are:

$$egin{aligned} & 
ho_1 < 1, & 
ho_2 < 1, \ & 
ho_0 < \min(1-
ho_1,1-
ho_2) \end{aligned}$$

But:

$$ar{\phi}_{\mathtt{0}}(1-
ho_1) < \min(1-
ho_2,1-
ho_1)$$

The stability conditions are not optimal!

Law of the Jungle

Stability of a linear network

Theorem of anarchy

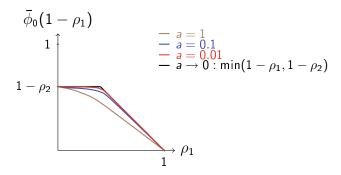
# What is the anarchy?

The price of anarchy quantifies how far the stability conditions are from optimal ones. In our case, the definition is simply:

$$P(a) = \max_{
ho_1,
ho_2} \left(\min(1-
ho_1,1-
ho_2) - ar{\phi_0}(1-
ho_1)
ight)$$

The price of anarchy depends on *a*, the access rate of class 2.

## Theorem of anarchy



Theorem:

 $\lim_{a\to 0} P(a) = 0$ 

For any  $(\rho_0, \rho_1, \rho_2)$  satisfying the optimal stability conditions, there exists a small enough such that the network is stable.

## Conclusion

- ► Do we need congestion control in the Internet?
- Evaluation of the impact of big clients on the network (optical networks).
- ► A fluid limit with an interesting averaging phenomenon
- Can be extended to linear networks with more than two links
- ► In other contexts?
- Conjecture: The theorem of anarchy is true in acyclic networks.