# Layout methods for order picking areas

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## An example of order picking



## How to become more efficient?

The two main factors that influence efficiency:

#### operating policies

- routing method
- storage assignment method
- and more.

#### 2. layout

- number of aisles
- number of blocks
- aisle length
- depot location









## Goal

#### Considering that

• a myriad of layout parameters and operating policies determine the eventual efficiency of the operation.

#### The goal is to

- find ways to obtain an overall optimization of the order picking process, including operating policies and layout parameters.
- Three approaches follow ...



### The base optimization problem

$$\min T_m(n, k, y)$$

$$S = n \cdot y$$

$$n \ge 2$$

$$k \ge 1$$

- There are typically less than a thousand feasible layouts.
- Main difficulty: quickly estimate travel time T

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## **Options for goal function evaluations**

#### **Closed-form expressions**

- Not available for all possible layout configuration and operating policy combinations,
- Mathematically quite complex,
- Easier to integrate in other applications.

#### Simulation

- Completely configurable,
- Significant effort to develop / maintain / integrate.
- Or a combination of the two



## **Closed-form expressions**



# Approach

- Capture behavior of routing methods in formulas to find average travel time per route.
- Routing: S-shape
- Storage assignment: Random
- Results are also quite acceptable for some other routing methods (combined, largest gap).



$$\begin{split} \textbf{The goal function} \\ & nk \left[ 1 - \left( \frac{nk-1}{nk} \right)^m \right] \cdot \left( \frac{y}{k} + w_c \right) + \frac{2ym}{m+nk} - y + w_a \sum_{i=1}^n \left( (n-i) \cdot \left[ \left( \frac{i}{n} \right)^m - \left( \frac{i-1}{n} \right)^m \right] \right) \right) \\ & + \left( \frac{y}{k} + w_c \right) \sum_{i=1}^n \sum_{j=1}^k \left[ \left( \frac{i}{n} \right)^m - \left( \frac{i-1}{n} \right)^m \right] \cdot \left[ \left( \frac{j}{k} \right)^m - \left( \frac{j-1}{k} \right)^m \right] \left[ (j-1) \left( \frac{ij-1}{ij} \right)^m + (j-1) \left( \frac{ij-i+1}{ij} \right)^m \right] \\ & + w_a \sum_{i=2}^n \sum_{j=1}^k A_{ij} \left[ \sum_{g=1}^{i-1} \left\{ (i-g) \sum_{u=1}^m B \left( u, m, \frac{i-1}{ij} \right) \left[ \left( \frac{i-g}{i-1} \right)^u - \left( \frac{i-g-1}{i-1} \right)^u \right] \right\} \right] \\ & + w_a \sum_{i=3}^n \sum_{j=1}^k A_{ij} \left[ (j-1) \sum_{u=1}^{m-1} \left\{ B \left( u, m, \frac{i-1}{ij} \right) \cdot \sum_{\ell=1}^{i-1} \left[ \ell \cdot (i-1-\ell) \cdot Q(\ell) \right] \right\} \right] \\ & + \sum_{i=2}^n \sum_{j=1}^k A_{ij} \left[ (j-1) \cdot \frac{1}{3} \cdot \left( (i-2) \cdot w_a - E_{ij}^{(6)} \right) \cdot \left( 1 - \left( \frac{ij-i+1}{ij} \right)^m \right) \right] \\ & + w_a \cdot \sum_{i=1}^n \sum_{j=2}^k P_j A_{ij} \left[ \sum_{j=1}^{i-1} \sum_{u=1}^{m-1} \left( B \left( u, m, \frac{i-1}{ij} \right) \cdot (n-g) \cdot \left[ \left( \frac{g}{i-1} \right)^u - \left( \frac{g-1}{i-1} \right)^u \right] \right) \right] \\ & + w_a \cdot \sum_{i=1}^n \sum_{j=2}^k (1-p_j) A_{ij} \left[ \sum_{g=1}^{i-1} \sum_{u=1}^{m-1} \left( B \left( u, m, \frac{i-1}{ij} \right) \cdot (n-g) \cdot \left[ \left( \frac{i-g}{i-1} \right)^u - \left( \frac{i-g-1}{i-1} \right)^u \right] \right) \right] \\ & + w_a \sum_{i=1}^n \sum_{j=2}^k A_{ij} \left( n - \frac{i}{2} \right) \left( \frac{ij-i+1}{ij} \right)^m + w_a \sum_{i=1}^n \sum_{p=1}^n \left( A_{i1} \cdot (g-1) \cdot \left[ \left( \frac{g}{n} \right)^m - \left( \frac{g-1}{n} \right)^m \right] \right) \right] \end{split}$$



# Combining simulation and closed-form expressions



# Approach (1)

The basis is one simple closed-form expression for travel time in a given layout:

$$T = \frac{y}{t_a} \cdot A(n,k,m) + \frac{w_a}{t_c} \cdot C(n,k,m) + \frac{w_c}{t_c} \cdot E(n,k,m)$$

• which calls three "functions" A, C and E.

# Approach (2)

- Function A(n,k,m)
  - The expected travel distance within aisles
- Function C(n,k,m)
  - The expected travel distance within cross aisles
- Function E(*n*,*k*,*m*)
  - The number of times an aisle is entered
- For a layout with
  - *n* aisles,
  - k blocks,
  - m picks per route

- Normalized aisle length
- Normalized cross aisle length



# Approach (3)

- The functions A, C, E would typically be difficult to obtain as closed-form expressions.
- We generated A, C, E through simulation and stored the result for all values of *n*, *k*, *m* in a spreadsheet.
- Calculation of A, C, E is an one-time effort! It never needs to be repeated.



# Approach (4)

- An estimate *T* for travel time for any layout can be calculated by means of a combination of
  - Database lookup, and
  - A fairly simple formula.
  - Implemented in Microsoft Excel.
- A layout optimization cycle takes less than a second.



# **Resulting spreadsheet**

🛎 Microsoft Excel - layout optimization table v4 (max 100 picks).xls										_ 8 ×	
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1	Warehouse layout optimization spreadsheet						order profile				
2	For more information, refer to the paper:	total aisle lengt	า (m)		400		lines per order	frequency			
3	Roodbergen, K.J. and Vis, I.F.A. (2009)	center distance between aisles (m)			2.5		1	0.2			
4	A spreadsheet-based approach to warehouse layout	width of cross aisles (m)			1		2	0.2			
5		average speed within aisles (m/s)			0.6		3	0.2			
6		average speed outside aisles (m/s)			0.6		4	0.2			
7		additional time to change aisles (s)			0		5	0.2			
8		Routing method			Combined+		6				
9							7				
10							8				
11		best options	# aisles	# cross aisles	routelength		9				
12		1	12	5	546.10		10				
13		2	10	7	546.15		11				
14		3	13	5	546.74		12				
15		4	8	9	546.77		13				
16		5	11	7	546.90		14				
17		6	9	7	547.14		15				
18		7	11	5	547.17		16				
19		8	9	9	547.61		17				
20		9	14	5	547.80		18				
21		10	8	7	549.22		19				
22		11	10	5	549.30		20				
23		12	15	5	549.70		21				
24		13	7	9	549.86		22				
25		14	12	7	550.04		23				
26		15	8	10	550.81		24				
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Ready NUM											

## **Results**

- Travel time estimation for
  - Many routing heuristics
  - Random storage
  - Layouts with any number of aisles and blocks

#### Test: our hybrid method versus true simulation

- Travel time estimates differ by
  - less than 1% on average
  - 3% at most.
- Top 5 layouts
  - complete match in 60% of the cases;
  - match of 4 or more in 97% of the cases.

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## Simulation



### **Case study**



- New facility to be build for Cito Benelux
  - Large diversity of products
  - Pick routes will visit <u>three</u> different areas (pallets, shelves, flow racks).
  - On average fairly small orders (about 5 picks/route), but individual lists may have more than 100 picks.
  - Demand is significantly skewed
- Four scenario's
  - rule of thumb: "twice as deep as wide".
  - rule of thumb: "square-in-time".
  - simultaneous optimization.
  - optimized per area.

## **Baseline option 1**

- Square-in-time layout
  - 1 pallet aisle
  - 6 aisles with shelves
  - 4 aisles with flow racks
  - Operating policies as available from the current WMS.
- Route length: 172.2 meters



## **Baseline option 2**



- Twice-as-wide-as-deep
  - 1 pallet aisle
  - 9 aisles with shelves
  - 6 aisles with flow racks

- Operating policies as available from the current WMS.
- Route length: 159.7 m.

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# The challenge (1)

- What are the issues when trying to find the best alternative using simulation?
- Typical number of alternatives
  - We have 25 possible combinations of operating policies that can be used (5 routing methods, 5 storage methods).
  - And about 500 possible layout configurations.
  - Resulting in about 12,500 alternatives.
- How many replications do we need to get statistically valid conclusions?



# The challenge (2)

- We cannot just compare means. Differences may not be significant.
- High variability in route length already for theoretical instances (with fixed pick list size).
- Variability increases when using actual pick list size distributions.
- Individual observations are not normally distributed in about 10% of the instances.
- If more alternatives must be compared, the required number of replications per alternative increases rapidly for a given significance level.

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# Approach

#### Screening and selection procedure

- Screening phase: Calculate for each alternative the average travel distances by simulating a small number of replications.
- Retain only those alternatives that are <u>most likely</u> to turn out to be the best alternative.
- Selection phase: Calculate for each of the remaining options the average travel distance by performing a <u>sufficient</u> number of replications.
- Select the alternative with the lowest average total travel distance.
- Final choice is within a tolerance of  $\delta$  from the best configuration with a confidence level of  $1-\alpha$ .

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## **Simultaneous optimization**

- For every area:
  - aisle-by-aisle routing
  - across-aisle storage

#### Layout

- Length = 42.20 m.
- Width = 39.90 m.
- 4 cross aisles
- Average travel distance:118.80 m.
- A saving of 31%



## **Optimized per area**



## Results

#### Simulation

- 11,500 scenario's
- screening phase: 1.3 million replications
- selection phase: 116 million replications
- Total calculation time: about 3 days on 5 PCs.
- Many aspects of the solution for CITO can be considered atypical when compared to literature and/or practice, which proves the point of considering layout and operating policies together.



## Conclusions



## Conclusions

#### The interactions are important.

– Layout + routing + storage + zoning + batching = efficiency

#### Closed-form expressions

- powerful, fast, but limited in applicability

#### Simulation

- Maybe not be as straightforward as it seems.
- High number of alternatives.
- Route lengths are not always normally distributed: test and compensate.
- Enormous amount of replications required for achieving statistical significance.

