## Branching Processes \& Queuing Theory

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## Basic recursion



## Applications



## Busy periods



Number of customers served in a busy period $=$ Total number of persons in all generations
$\operatorname{Pr}[\zeta=n]=\mathrm{E}[l(\operatorname{Pois}(\lambda S)=n)]$
[Kendall, Some Problems in the Theory of Queues, J. Roy. Stat. Soc., 1951.]

## Moments

Total number of persons in all generations, no migration

$$
\begin{gathered}
X_{n+1}=\sum_{\ell=1}^{X_{n}} \zeta_{n}(\ell), \quad X_{1}=1, \quad Y=\sum_{n=1}^{\infty} X_{n} \\
\mathrm{E}\left[X_{n+1}\right]=\mathrm{E}\left[X_{n}\right] \mathrm{E}\left[\zeta_{n}\right]=\prod_{\ell=1}^{n} \mathrm{E}\left[\zeta_{\ell}\right], \quad \mathrm{E}[Y]=1+\sum_{n=1}^{\infty} \prod_{\ell=1}^{n} \mathrm{E}\left[\zeta_{\ell}\right]
\end{gathered}
$$

With migration

$$
x_{n+1}=\sum_{\ell=1}^{x_{n}} \zeta_{n}(\ell)+B_{n}
$$

$$
\mathrm{E}\left[X_{n+1}\right]=\mathrm{E}\left[X_{n}\right] \mathrm{E}\left[\zeta_{n}\right]+\mathrm{E}\left[B_{n}\right]
$$

$\mathrm{E}\left[X_{n+1}^{2}\right]=\mathrm{E}\left[X_{n}^{2}\right] \mathrm{E}\left[\zeta_{n}\right]^{2}+\mathrm{E}\left[X_{n}\right]\left(\mathrm{E}\left[\zeta_{n}^{2}\right]-\mathrm{E}\left[\zeta_{n}\right]^{2}\right)+\mathrm{E}\left[B_{n}^{2}\right]+2 \mathrm{E}\left[B_{n}\right] \mathrm{E}\left[X_{n}\right] \mathrm{E}\left[\zeta_{n}\right]$

Beyond queuing dynamics ...


Multiple types

$$
\vec{X}_{n+1}=\underbrace{\sum_{k=1}^{K} \sum_{\ell=1}^{X_{n}(k)} \vec{\zeta}_{n, k}(\ell)}_{\vec{A}_{n}\left(\vec{X}_{n}\right)}+\vec{B}_{n}
$$

## Moments

$$
\begin{aligned}
& \mathrm{E}\left[\vec{A}_{n}\left(\vec{X}_{n}\right)\right]=\sum_{k=1}^{K} \mathrm{E}\left[X_{n}(k)\right] \mathrm{E}\left[\vec{\zeta}_{n, k}\right]=\mathcal{A}_{n} \mathrm{E}\left[X_{n}(k)\right] \\
& \mathrm{E}\left[\vec{A}_{n}\left(\vec{X}_{n}\right) \vec{A}_{n}\left(\vec{X}_{n}\right)^{\prime}\right]=\sum_{k=1}^{K} \sum_{\ell=1}^{K} \mathrm{E}\left[X_{n}(k) X_{n}(\ell)\right] \mathrm{E}\left[\vec{\zeta}_{n, k}\right] \mathrm{E}\left[\vec{\zeta}_{n, \ell}^{\prime}\right] \\
&+\sum_{k=1}^{K} \mathrm{E}\left[X_{n}(k)\right]\left(\mathrm{E}\left[\vec{\zeta}_{n, k} \vec{\zeta}_{n, k}^{\prime}\right]-\mathrm{E}\left[\vec{\zeta}_{n, k}\right] \mathrm{E}\left[\vec{\zeta}_{n, k}^{\prime}\right]\right) \\
&=\sum_{k=1}^{K}\left(\mathrm{E}\left[X_{n}(k)\right] \mathcal{B}_{n, k}+\sum_{\ell=1}^{K} \mathrm{E}\left[X_{n}(k) X_{n}(\ell)\right] \mathcal{C}_{n, k, \ell}\right)
\end{aligned}
$$

## Discrete-time $M / P H / \infty$ queue



Migration $=$ new arrivals
Types $=$ Phases of the service times
Offspring = At most one, the type being the next phase
[Altman. On stochastic recursive equations and infinite server queues. Infocom 2005]

## Queue with $M / P H / \infty$ input

Use the queue content process of the $M / P H / \infty$ as arrival process of another queue

Interpretation: packets produced during "sessions"
Key property: regeneration when there are no arrivals
Generalisation: queues with multi-type Galton-Watson input
[Fiems et al. Queues with Galton-Watson-type arrivals. BWWQT, 2009]

## Polling systems



# Gated polling <br> Exhaustive polling <br> Globally gated polling <br> Gated-Exhaustive polling 

Cyclic routing
Markovian routing
Feedback

## Symmetric gated polling

$N$ Stations are polled cyclically. At the $n$th polling instant, polling stations are ordered as they will be visited.
$X_{n}^{(1)}$ queue content at the the polling station visited now
$S_{n, k}^{(i)}$ is the number of arrivals at station $i$ during the service time of the $k$ th customer served after the $n$th polling instant
$T_{n}^{(i)}$ is the number of arrivals at station $i$ during the switchover time from $n$ to $n+1$

$$
\begin{aligned}
& X_{n+1}^{(k)}=X_{n}^{(k+1)}+T_{n}^{(k+1)}+\sum_{\ell=1}^{x_{n}^{(1)}} S_{n, \ell}^{(k+1)} \\
& X_{n+1}^{(N)}=T_{n}^{(1)}+\sum_{\ell=1}^{X_{n}^{(1)}} S_{n, \ell}^{(1)}
\end{aligned}
$$

## Non-symmetric gated polling

Trick of "renumbering" the stations no longer works
Assume that the server arrives at the $m$ th station at the $n$th polling time

$$
\begin{aligned}
& X_{n+1}^{(k)}=X_{n}^{(k)}+T_{n}^{(k)}+\sum_{\ell=1}^{X_{n}^{(m)}} S_{n, m, \ell}^{(k)} \\
& X_{n+1}^{(m)}=T_{n}^{(m)}+\sum_{\ell=1}^{x_{n}^{(m)}} S_{n, m, \ell}^{(m)}
\end{aligned}
$$

Apply $N$ times as to arrive at the same station $\rightarrow$ still branching with migration!

## Gated versus exhaustive

From gated to exhaustive $\rightarrow$ replace service times by busy periods

From exhaustive to gated $\rightarrow$ introduce an extra queue


Moving everything from one queue to the other is also a branching process

Is the branching property essential for analysis of the polling system?

## Commercial break ...

ASMTA 2013
Analytical \& Stochastic Modéling Techniques \& Applications

Ghent, 8-10 July 2013


## Semi-linear processes

Stochastic recursive equation of the form:

$$
X_{n+1}=A_{n}\left(X_{n}\right)+B_{n}
$$

where

1. For some $k, y=y^{0}+y^{1}+\ldots+y^{k}$, then $A_{n}(y)$ can be represented as

$$
A_{n}(y)=\sum_{i=0}^{k} \widehat{A}_{n}^{(i)}\left(y^{i}\right)
$$

with $\widehat{A}_{n}^{(i)}$ identically distributed with same distribution as $A_{n}$.
2. $\mathrm{E}\left[A_{n}(y)\right]=\mathcal{A} y$ and $\mathrm{E}\left[A_{n}(y) A_{n}(y)^{\prime}\right]=$

$$
\sum_{k=1}^{K}\left(y_{k} \mathcal{B}_{n, k}+\sum_{\ell=1}^{K} y_{k} y_{\ell} \mathcal{C}_{n, k, \ell}\right)=F\left(y y^{\prime}\right)+\sum_{k=1}^{K} y_{k} \mathcal{B}_{n, k}
$$

3. $B_{n}$ is stationary ergodic

## No independence!

Examples

- Linear recurrences (in $\mathbb{R}^{N}$ or $\mathbb{N}^{N}$ ):

$$
X_{n+1}=A_{n} X_{n}+B_{n}
$$

- Branching in a random environment:

$$
X_{n+1}=\sum_{k=1}^{X_{n}} \zeta_{n}\left(k ; E_{n}\right)
$$

- Subordinators $\rightarrow$ recursion for the station times in polling systems


## Stability

Theorem
(i) For $n>0, Y_{n}$ can be written in the form
$X_{n}=\widetilde{X}_{n}+\left(\bigotimes_{i=0}^{n-1} \widehat{A}_{i}^{(0)}\right)\left(X_{0}\right)$ where $\widetilde{X}_{n}=\sum_{j=0}^{n-1}\left(\bigotimes_{i=n-j}^{n-1} \widehat{A}_{i}^{(n-j)}\right)\left(B_{n-j-1}\right)$
(ii) there is a unique stationary solution $X_{n}^{*}$ of $X_{n}=A_{n}\left(X_{n-1}\right)+B_{n}$, distributed like

$$
\begin{equation*}
X_{n}^{*}={ }_{d} \sum_{j=0}^{\infty}\left(\bigotimes_{i=n-j}^{n-1} \widehat{A}_{i}^{(n-j)}\right)\left(B_{n-j-1}\right), \quad n \in \mathbb{Z} \tag{1}
\end{equation*}
$$

The sum on the right side of (1) converges absolutely almost surely and $\lim _{n \rightarrow \infty}\left|X_{n}-X_{n}^{*}\right|=0$, almost surely. for any initial value $X_{0}$.

## Stationary ergodic migration

Correlation of the migration process does not affect means:

$$
\mathrm{E}[\vec{X}]=(\mathcal{I}-\mathcal{A})^{-1} \mathrm{E}[\vec{B}]
$$

But affects the second order moments
Theorem
Assume $\mathrm{E}[\vec{B}]<\infty, \mathrm{E}\left[\vec{B} \vec{B}^{\prime}\right]<\infty$ and $\lim _{n \rightarrow \infty} F^{n}=0$, then $\operatorname{cov}(\vec{X})$ is the unique solution of

$$
\begin{aligned}
\operatorname{cov}(\vec{X})=\operatorname{cov}(B)+\sum_{r=1}^{\infty}\left(\mathcal{A}^{r} \widehat{\mathcal{B}}(r)\right. & \left.+\left[\mathcal{A}^{r} \widehat{\mathcal{B}}(r)\right]^{T}\right) \\
& +F(\operatorname{cov}[\vec{X}])+\sum_{k=1}^{d} \mathrm{E}[X(k)] \Gamma^{(k)}
\end{aligned}
$$

with $\widehat{\mathcal{B}}(r)=\mathrm{E}\left[\vec{B}_{0} \vec{B}_{r}^{\prime}\right]-\mathrm{E}[\vec{B}] \mathrm{E}[\vec{B}]^{\prime}$

## Lifting independence assumption on $A_{n}$

Assume an exogenous Markovian environment $Y_{n}$ with finite state space

$$
\vec{X}_{n+1}=\vec{A}_{n}\left(\vec{X}_{n}, Y_{n}\right)+\vec{B}_{n}\left(Y_{n}\right)
$$

The process $Z_{n}$ is semi-linear

$$
\vec{Z}_{n}=\left[\vec{X}_{n} I\left(Y_{n}=1\right), \vec{X}_{n} I\left(Y_{n}=2\right), \ldots, \vec{X}_{n} I\left(Y_{n}=K\right)\right]^{\prime}
$$

## Back to polling


[Fiems and Altman, Gated polling with stationary ergodic walking times,
Markovian routing and random feedback, ANOR, 2012]

## Continuous state-space model

- Gated polling policy
- Lévy arrivals (subordinators)
- Semi-linear feedback
- Markovian routing
- Different parameters for every station


## Discrete state-space model

- Gated polling policy
- Batch Poisson arrivals, a batch may bring arrivals at different stations
- Poisson feedback during service
- Feedback at the end of service
- Independent service times
- Markovian routing
- Different parameters for every station


## Recursion

$$
\begin{aligned}
& V_{n+1}^{(k)}= V_{n}^{(k)}+ \\
& \sum_{i=1}^{V_{n}^{\left(\xi_{n}\right)}} R_{n}^{(k)}(i)+G_{n}^{(k)}\left(\sum_{i=1}^{V_{n}^{\left(\xi_{n}\right)}} S_{n}(i)\right) \\
&+F_{n}^{(k)}\left(\sum_{i=1}^{V_{n}^{\left(\xi_{n}\right)}} S_{n}(i)+W_{n}^{\left(Y_{n}\right)}\right), \quad \text { for } k \neq \xi_{n} \\
& V_{n+1}^{\left(\xi_{n}\right)}= \sum_{i=1}^{V_{n}^{\left(\xi_{n}\right)}} R_{n}^{\left(\xi_{n}\right)}(i)+G_{n}^{\left(\xi_{n}\right)}\left(\sum_{i=1}^{V_{n}^{\left(\xi_{n}\right)}} S_{n}(i)\right)+F_{n}^{\left(\xi_{n}\right)}\left(\sum_{i=1}^{V_{n}^{\left(\xi_{n}\right)}} S_{n}(i)+W_{n}^{\left(Y_{n}\right)}\right)
\end{aligned}
$$

## Semi-linear framework

$$
\begin{array}{r}
V_{n+1}^{\left(\theta\left(Y_{n}\right)\right)}=\underbrace{\sum_{i=1}^{\left(\theta\left(Y_{n}\right)\right)}}_{A_{n}^{\left(\theta\left(Y_{n}\right)\right)}\left(\mathbf{V}_{n}, Y_{n}\right)}\left(R_{n}^{\left(\theta\left(Y_{n}\right)\right)}(i)+G_{n, i}^{\left(\theta\left(Y_{n}\right)\right)}\left(S_{n}(i)\right)+F_{n, i}^{\left(\theta\left(Y_{n}\right)\right)}\left(S_{n}(i)\right)\right) \\
+\underbrace{F_{n, 0}^{\left(\theta\left(Y_{n}\right)\right)}\left(W_{n}^{\left(Y_{n}\right)}\right)}_{B_{n}^{\left(\theta\left(Y_{n}\right)\right)}\left(Y_{n}\right)}
\end{array}
$$

## Open question

For branching processes: "heavy traffic limit to Gamma distributed random variable"
see [Vandermei, Towards a unifying theory on branching-type polling models in heavy traffic. Queueing Systems]

What if semi-linear, and not branching?


