# Algorithmic methods for branching processes 

Sophie Hautphenne<br>University of Melbourne

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## Outline

1. The Markovian binary tree (MBT)
2. Algorithms to compute the extinction probability
3. Catastrophes

## Markovian binary trees (MBTs)

Markovian binary trees are mathematical objects at the intersection of branching processes and matrix analytic methods.

- The lifetime of individuals is controlled by a transient Markovian arrival process;
- We use techniques inspired from the matrix analytic methods to compute the extinction probability of the process;
- We give a probabilistic interpretation to all of our algorithms.


## The transient Markovian arrival process $\left(\boldsymbol{\alpha}, D_{0}, D_{1}, \mathbf{d}\right)$



## The individual's lifetime in an Markovian binary tree



- $n$ transient phases, 1 absorbing phase 0 ;
- $\varphi_{0}$ : the initial phase;
- $D_{0}$ : the matrix of phase transition rates between two events;
- $B$ : the Birth rate matrix; $D_{1}=B(\mathbf{1} \otimes I)$;
- d : the death rate vector.


## The MBT representation



- An MBT models the evolution of a family or population over time.
- We assume that the individuals behave independently of each other.


## Extinction probability of an MBT

Let $\mathbf{q}=\mathrm{P}\left[\right.$ the MBT becomes extinct $\left.\mid \varphi_{0}\right]$.
We define

- $\boldsymbol{\theta}=\left(-D_{0}\right)^{-1} \mathbf{d}$ : the death probability of a branch,

$\rightarrow \mathbf{q}$ is the minimal nonnegative solution of the matrix extinction equation

$$
\mathbf{s}=\boldsymbol{\theta}+\Psi(\mathbf{s} \otimes \mathbf{s}) .
$$

## Linear algorithms to compute the extinction probability

$$
\begin{gathered}
\mathbf{s}=\boldsymbol{\theta}+\Psi(\mathbf{s} \otimes \mathbf{s}) \\
\equiv \\
\mathbf{s}=[I-\Psi(I \otimes \mathbf{s})]^{-1} \boldsymbol{\theta} \\
\equiv \\
\mathbf{s}=[I-\Psi(\mathbf{s} \otimes I)]^{-1} \boldsymbol{\theta}
\end{gathered}
$$

1. The Depth and the Order algorithms (Bean, Kontoleon and Taylor, 2008)
2. The Thicknesses algorithm (Hautphenne, Latouche and Remiche, 2011).

## The Depth algorithm

$$
\begin{aligned}
& \mathbf{s}_{0}=\boldsymbol{\theta} \\
& \mathbf{s}_{k}=\boldsymbol{\theta}+\Psi\left(\mathbf{s}_{k-1} \otimes \mathbf{s}_{k-1}\right), \quad k \geq 1
\end{aligned}
$$

For $k \geq 0$,

- $\mathcal{M}_{k}=$ the set of MBTs considered at stage $k$
- $\mathbf{s}_{k}=\mathbb{P}\left[\mathcal{M}_{k} \mid \varphi_{0}\right]=$ the $k$ th approximation of $\mathbf{q}$.

$$
\begin{aligned}
& \mathcal{M}_{0}=1 \\
& \mathcal{M}_{k}=\perp \cup \underset{\mathcal{M}_{k-1}}{\square} \mathcal{M}_{k-1}
\end{aligned}
$$

for $k \geq 1$.

## Probabilistic interpretation of the Depth algorithm

$$
\begin{aligned}
& \mathbf{s}_{0}=\boldsymbol{\theta} \\
& \mathbf{s}_{k}=\boldsymbol{\theta}+\Psi\left(\mathbf{s}_{k-1} \otimes \mathbf{s}_{k-1}\right), \quad k \geq 1
\end{aligned}
$$

Depth of an MBT = number of branching points along the longest branch

For $k \geq 0$,

- $\mathcal{M}_{k}=$ the set of extinct MBTs with a depth $\leq k$ (constraint on the shape of the tree)
- $\mathcal{M}_{k} \subseteq \mathcal{M}_{k+1} \subseteq \cdots \subseteq \mathcal{M}=$ the set of all extinct MBTs.
- $\mathbf{s}_{k}=\mathbb{P}\left[\mathcal{M}_{k} \mid \varphi_{0}\right] \xrightarrow{k \rightarrow \infty} \mathbf{q}$.


## The Order algorithm

$$
\begin{aligned}
& \mathbf{s}_{0}=\boldsymbol{\theta} \\
& \mathbf{s}_{k}=\left[I-\Psi\left(\mathbf{s}_{k-1} \otimes I\right)\right]^{-1} \boldsymbol{\theta}, \quad k \geq 1
\end{aligned}
$$

For $k \geq 0$,

- $\mathcal{M}_{k}=$ the set of MBTs considered at stage $k$
- $\mathbf{s}_{k}=\mathbb{P}\left[\mathcal{M}_{k} \mid \varphi_{0}\right]=$ the $k$ th approximation of $\mathbf{q}$.

$$
\begin{array}{llll}
\mathcal{M}_{0}= & \perp \\
\mathcal{M}_{k}= & \begin{array}{l}
\text { M } \\
\mathcal{M}_{k-1}
\end{array} & \Gamma_{\mathcal{M}} & \Gamma_{k-1} \\
\mathcal{M}_{k-1}
\end{array} \quad \text { for } k \geq 1
$$

## Probabilistic interpretation of the Order algorithm

$$
\begin{aligned}
& \mathbf{s}_{0}=\boldsymbol{\theta} \\
& \mathbf{s}_{k}=\left[I-\Psi\left(\mathbf{s}_{k-1} \otimes I\right)\right]^{-1} \boldsymbol{\theta}, \quad k \geq 1
\end{aligned}
$$

Order of an MBT $=$ total number of children generations
For $k \geq 0$,

- $\mathcal{M}_{k}=$ the set of extinct MBTs with an order $\leq k$ (constraint on the shape of the tree)
- $\mathcal{M}_{k} \subseteq \mathcal{M}_{k+1} \subseteq \cdots \subseteq \mathcal{M}=$ the set of all extinct MBTs.
- $\mathbf{s}_{k}=\mathbb{P}\left[\mathcal{M}_{k} \mid \varphi_{0}\right] \xrightarrow{k \rightarrow \infty} \mathbf{q}$.


## The Thicknesses algorithm

$$
\left.\begin{array}{rlrl}
\mathbf{s}_{0} & =\boldsymbol{\theta} \\
\mathbf{s}_{2 k-1} & =\left[I-\Psi\left(I \otimes \mathbf{s}_{2 k-2}\right)\right]^{-1} \boldsymbol{\theta}, & k \geq 1 \\
\mathbf{s}_{2 k} & =\left[I-\Psi\left(\mathbf{s}_{2 k-1} \otimes I\right)\right]^{-1} \boldsymbol{\theta}, & k \geq 1
\end{array}\right]
$$

## Left and right thicknesses of a tree

We define the left thickness $L T(\mathcal{T})$ and the right thickness $R T(\mathcal{T})$ of a tree $\mathcal{T}$.

Example where $L T(\mathcal{T})=4$ and $R T(\mathcal{T})=3:$


## Probabilistic interpretation of the Thicknesses algorithm

$$
\begin{array}{rlrl}
\mathbf{s}_{0} & =\boldsymbol{\theta} \\
\mathbf{s}_{2 k-1} & =\left[I-\Psi\left(I \otimes \mathbf{s}_{2 k-2}\right)\right]^{-1} \boldsymbol{\theta}, & & k \geq 1 \\
\mathbf{s}_{2 k} & =\left[I-\Psi\left(\mathbf{s}_{2 k-1} \otimes I\right)\right]^{-1} \boldsymbol{\theta}, & & k \geq 1
\end{array}
$$

For $k \geq 0$,

- $\mathcal{M}_{2 k-1}$ the set of extinct MBTs with $L T \leq 2 k-1$
- $\mathcal{M}_{2 k}$ the set of extinct MBTs with $R T \leq 2 k$
- $\mathcal{M}_{k} \subseteq \mathcal{M}_{k+1} \subseteq \cdots \subseteq \mathcal{M}=$ the set of all extinct MBTs.
- $\mathbf{s}_{k}=\mathbb{P}\left[\mathcal{M}_{k} \mid \varphi_{0}\right] \xrightarrow{k \rightarrow \infty} \mathbf{q}$.


## Comparison of the linear algorithms

- The Depth algorithm is slower than the Order algorithm and the Thicknesses algorithm ;
- The performance of the Thicknesses algorithm compared to the Order algorithm depends on the example considered.


## Quadratically convergent algorithm: Newton

$$
\mathcal{F}(\mathbf{s})=\mathbf{s}-\boldsymbol{\theta}-\Psi(\mathbf{s} \otimes \mathbf{s})=\mathbf{0}
$$

$\Rightarrow$ Newton's iteration method :

$$
\mathbf{x}_{k}=\mathbf{x}_{k-1}-\left(\mathcal{F}_{\mathbf{x}_{k-1}}^{\prime}\right)^{-1} \mathcal{F}\left(\mathbf{x}_{k-1}\right), \quad k \geq 0
$$

which leads to the Newton algorithm :

$$
\begin{aligned}
\mathbf{x}_{0} & =\boldsymbol{\theta}, \\
\mathbf{x}_{k} & =\left[I-\Psi\left(\mathbf{x}_{k-1} \oplus \mathbf{x}_{k-1}\right)\right]^{-1}\left[\boldsymbol{\theta}-\Psi\left(\mathbf{x}_{k-1} \otimes \mathbf{x}_{k-1}\right)\right], \quad k \geq 1 \\
& =x_{k-1}+\Delta_{k}
\end{aligned}
$$

where

$$
\Delta_{k}=\left[I-\Psi\left(\mathbf{x}_{k-1} \oplus \mathbf{x}_{k-1}\right)\right]^{-1} \Psi\left(\Delta_{k-1} \otimes \Delta_{k-1}\right)
$$

## Probabilistic interpretation of the Newton algorithm

$$
\begin{aligned}
& \mathbf{x}_{0}=\boldsymbol{\theta} \\
& \mathbf{x}_{k}=x_{k-1}+\Delta_{k}
\end{aligned}
$$

where

$$
\Delta_{k}=\left[I-\Psi\left(\mathbf{x}_{k-1} \oplus \mathbf{x}_{k-1}\right)\right]^{-1} \Psi\left(\Delta_{k-1} \otimes \Delta_{k-1}\right)
$$

$$
\mathcal{M}_{0}=\Delta_{0}=1
$$

For $k \geq 1$ :
$\mathcal{M}_{k}=\mathcal{M}_{k-1} \cup \Delta_{k}$,
$\Delta_{k}=\stackrel{\downarrow}{\Delta_{k-1} \quad \Delta_{k-1}} \cup \underset{\mathcal{M}_{k-1}}{\downarrow} \Delta_{k} \cup \stackrel{\Delta_{k}}{\bullet} \mathcal{M}_{k-1}$

## Link between MBTs and QBDs

Markovian binary trees can be represented as level-dependent quasi-birth-and-death processes $(X(t), \varphi(t))$ with

- $X(t)=$ the total population size at time $t=$ the level,
- $\varphi(t)=\left(Z_{1}(t), Z_{2}(t), \ldots, Z_{n}(t)\right)=$ the phase.

$$
Q=\left[\begin{array}{cccccc}
0 & 0 & 0 & 0 & 0 & \cdots \\
Q_{10} & Q_{11} & Q_{12} & 0 & 0 & \cdots \\
0 & Q_{21} & Q_{22} & Q_{23} & 0 & \cdots \\
0 & 0 & Q_{32} & Q_{33} & Q_{34} & \cdots \\
& & \vdots & & & \ddots
\end{array}\right]
$$

Extinction probability $\mathbf{q} \equiv$ Probability to go from level 1 to level 0 , given by the matrix $G^{(1)}$.

## MBT with catastrophes



## MBT with catastrophes

Assume that

- the catastrophes occur following a Poisson process with parameter $\beta$ (or more generally following a MAP),
- they arrive independently of the evolution of the MBT,
- an individual in phase $i$ is killed with probability $\varepsilon_{i}$.
$\hat{\mathbf{q}}=$ the extinction probability of the MBT with catastrophes, given the initial phase.

Loss of independence $\Rightarrow \hat{\mathbf{q}} \neq \boldsymbol{\theta}+\boldsymbol{\Psi}(\hat{\mathbf{q}} \otimes \hat{\mathbf{q}})$.

## Structured Markov chain approach

Two-dimensional G/M/1-type Markov process $(X(t), \varphi(t))$ with

- $X(t)=$ the total population size at time $t=$ the level,
- $\varphi(t)=\left(Z_{1}(t), Z_{2}(t), \ldots, Z_{n}(t)\right)=$ the phase.

$$
Q=\left[\begin{array}{cccccc}
0 & 0 & 0 & 0 & 0 & \cdots \\
Q_{10} & Q_{11} & Q_{12} & 0 & 0 & \cdots \\
Q_{20} & Q_{21} & Q_{22} & Q_{23} & 0 & \cdots \\
Q_{30} & Q_{31} & Q_{32} & Q_{33} & Q_{34} & \cdots \\
& & \vdots & & & \ddots
\end{array}\right]
$$

Extinction probability $\hat{\mathbf{q}} \equiv$ Probability to go from level 1 to level 0 .

## Structured Markov chain approach

$\gamma_{i}=$ first passage time to level $i$.

$$
\hat{\mathbf{q}}=\mathbf{G}^{(1)}=P\left[\gamma_{0}<\infty, \boldsymbol{\varphi}\left(\gamma_{0}\right) \mid X(0)=1, \varphi(0)\right] .
$$

$\mathbf{G}^{(1)}=\mathbf{1}-\lim _{M \rightarrow \infty}\left(L_{1} L_{2} \cdots L_{M}\right) \mathbf{1}$ with
$L_{i}=\mathrm{P}\left[\gamma_{i+1}<\gamma_{0}, \varphi\left(\gamma_{i+1}\right) \mid X(0)=i, \varphi(0)\right]$,
$L_{1}=\left(-Q_{11}\right)^{-1} Q_{12}$,
$L_{i}=\left[I-\left(-Q_{i i}\right)^{-1} \sum_{j=1}^{i-1} Q_{i(i-j)} \prod_{i-j \leq k \leq i-1} L_{k}\right]^{-1}\left(-Q_{i i}\right)^{-1} Q_{i(i+1)}$,
$i \geq 2$.

## References

1. N. Bean, N. Kontoleon, and P. Taylor. Markovian trees : properties and algorithms. Annals of Operations Research, 160 :31-50, 2008.
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